

## Checklist review form

WORKING FILE - Before Save As				
- 11				
OK	FIX	CHECKLIST ITEM		
		01. Be at real-world size		
		O scale definition to:		
		02. Common sense axis origin		
		O use point:		
		O make gluing by:		
		<b>03.</b> Consistent face orientation		
		<b>04.</b> Minimum geometry to represent item		
		O delete internal hidden geometry		
		O incorrect use of hidden geometry		
		O needs smooth surfaces		
		O needs re-modeling		
		O reduce circle and arc segmentation		
		O use chamfer for eased/ radius edges		
		O fix small holes		
		O fix co-planar surfaces		
		O remove empty wrappers		
		<b>05.</b> Minimum material image sizes		
		O orient textures here:		
		O resample texture size in pixels		
		06. Contain only appropriate metadata		
		O add fields:		
		O web link:		

Date:					
Created	Created By:				
File Name:					
COMPONENT FILE - Save As a Product Component File					
OK FIX	CHECKLIST	ITEM			
	☐ ☐ 07. Restructure for 3D Warehouse content				
	0	simplify / restructure groups- components			
	0	sub component naming should be descriptive			
	0	remove empty wrappers (min. nesting)			
	08. Purg	e unused layers, components and materials			
	0	(Model Info / Statistics / Purge Unused)			

**09.** Use one layer: Layer0 (or minimal layers)

14. Use only appropriate text and dimensions

10. Use one simple consistent style

15. Use only appropriate geo-location

16. Test for correct behavior

11. No stray geometry12. No section planes

13. No guides

O delete layers, move contents to default